

nickelodeon



Instruction Manual

PAW Patrol: Learning Tab-Top



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VTech understands that a child's needs and abilities change as they grow and with that in mind we develop our toys to teach and entertain at just the right level...

Pre-School

Interactive toys to develop their imagination and encourage language development

vtech Baby

Toys that will stimulate their interest in different textures, sounds and colours

I am...

...responding to colours, sounds and textures

...understanding cause and effect

...learning to touch, reach, grasp, sit-up, crawl and toddle

Birth-36 months



I want...

...to get ready for school by starting to learn the alphabet and counting

...my learning to be as fun, easy and exciting as can be

...to show my creativity with drawing and music so my whole brain develops

3-6 years



Electronic Learning Computers

Cool, aspirational and inspiring computers for curriculum related learning

I need...

...challenging activities that can keep pace with my growing mind

...intelligent technology that adapts to my level of learning

...National Curriculum based content to support what I'm learning at school

4-10 years

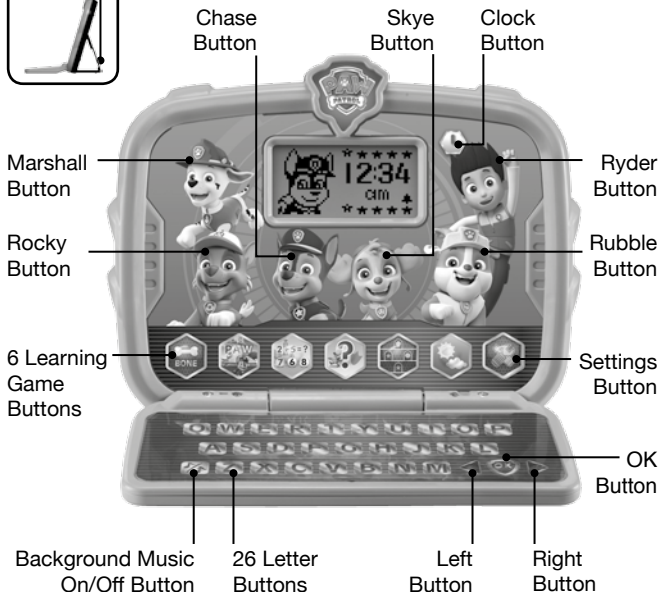


To learn more about this and other VTech® products, visit www.vtech.co.uk

INTRODUCTION

Thank you for purchasing the **PAW Patrol: Learning Tab-Top!** Six exciting activities introduce letters, phonics, spelling, typing, maths, animals, shapes and weather conditions! Six character buttons play fun animations and sound effects. Get ready for a learning adventure with the PAW Patrol!

Support Stand



INCLUDED IN THE PACKAGE

- **PAW Patrol: Learning Tab-Top**
- Instruction Manual

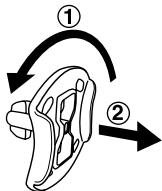
WARNING

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy and should be discarded for your child's safety.

NOTE

Please save this Instruction Manual as it contains important information.

Removing the Packaging Locks

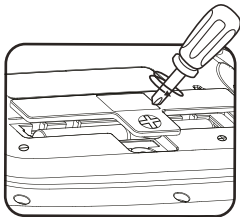


- ① Rotate the packaging locks 90 degrees anticlockwise.
- ② Pull out the packaging locks and discard.

INSTRUCTIONS

BATTERY REMOVAL AND INSTALLATION

1. Locate the battery cover on the back of the unit. Use a screwdriver to loosen the screw.
2. If used batteries are present, remove these batteries from the unit by pulling up on one end of each battery.



3. Install 2 new AA (AM-3/LR6) batteries following the diagram inside the battery box. (For best performance, alkaline batteries or fully charged Ni-MH rechargeable batteries are recommended).
4. Replace the battery cover and tighten the screw to secure.

WARNING:

Adult assembly required for battery installation.
Keep batteries out of reach of children.

IMPORTANT: BATTERY INFORMATION

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

RECHARGEABLE BATTERIES

- Remove rechargeable batteries from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

Disposal of batteries and product



The crossed-out wheellie bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.

The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in the Batteries and Accumulators Regulation.



The solid bar indicates that the product was placed on the market after 13th August, 2005.

Help protect the environment by disposing of your product or batteries responsibly.

VTech® cares for the planet.

Care for the environment and give your toy a second life by disposing of it at a small electricals collection point so all its materials can be recycled.

In the UK:

Visit www.recyclenow.com to see a list of collection points near you.

In Australia & New Zealand:

Check with your local council for kerbside collections.

PRODUCT FEATURES

1. Keyboard

Open the keyboard to begin playing.
Close the keyboard to go into sleep mode.



2. Clock Button

Press the **Clock Button** to show the time or to wake the unit up from sleep mode.

3. Learning Game Buttons



Press one of the **Learning Game Buttons** to choose any of the six learning games.

4. Character Buttons



Press the **Marshall, Rocky, Chase, Skye, Rubble and Ryder Buttons** to hear character voices and see fun animations.

5. Letter Buttons

Press a **Letter Button** to learn letters or to answer letter-related questions within the games.

6. Left and Right Buttons

Press the **Left or Right Button** to navigate on the screen or to select an option.

7. OK Button



Press this button to confirm a selection.

8. Settings Button



In the Settings menu, press the **Left** or **Right Button** to scroll through the various options:

A. Time Setting

Press the **Left** or **Right Button** to select between 12-hour and 24-hour time format, then press the **OK Button** to confirm.



B. Clock Face

Press the **Left** or **Right Button** to select from six different clock faces, then press the **OK Button** to confirm.



C. Cuckoo Clock

To activate or disable the Cuckoo Clock, press the **Left** or **Right Button** to turn the hourly chime on or off, then press the **OK Button** to confirm. When activated, the Cuckoo Clock will chime at the top of each hour between 7 a.m. and 7 p.m. when in Sleep mode.



D. Alarm Clock

Press the **Left** or **Right Button** to select from three alarm tone options, then press the **OK Button** to confirm.



E. Volume Setting

Use the **Left Button** to reduce the volume or use the **Right Button** to increase the volume level. Press the **OK Button** to confirm.



F. Screen Contrast

Use the **Left Button** to reduce the screen contrast or use the **Right Button** to increase the screen contrast. Press the **OK Button** to confirm.



9. Background Music On/Off Button

Press this button to turn the background music on or off.

10. Automatic Shut-Off

To preserve battery life, the **PAW Patrol: Learning Tab-Top** will go to sleep mode after several minutes of inactivity or when the keyboard is closed. The unit can be turned **On** again by pressing the **Clock Button** or by opening the keyboard.

11. Low Batteries




The unit will also automatically turn **Off** when the batteries are very low. A warning will be displayed on screen as a reminder to change the batteries.

12. Support Stand

The product has a support stand at the back to allow it to stand upright.

TO BEGIN PLAY

When using the unit for the first time, you must deactivate Try-Me mode to play. Open the keyboard, then press the **Letter Discover**

Button  + **Left Button**  + **OK Button**  for approximately one second to deactivate Try-Me mode. You will hear three beeping sounds when the Try-Me mode is deactivated. Press the **Left** or **Right Button** to select between 12-hour and 24-hour time format, then press the **OK Button** to confirm



and move to the next option to set the time. Once you have completed all time settings a tick icon will be displayed to confirm your selection.

ACTIVITIES

1. Letter Discovery



Let's learn more about Adventure Bay!
Press any **Letter Button** to learn about letters, phonics and words.



Press any of the six **Character Buttons** during this activity to introduce the character name, the first letter of that character's name and play an animation of the chosen character.

2. Typing Escape



The Pups are having a race. Chase is running in front, followed by other pups. Help Chase win the race by using the **Letter Buttons** to type the letters as fast as you can!



Press any of the six **Character Buttons** during this activity to hear the character name and the spelling of that character name.

3. Number Quiz



Solve the maths problem to choose the correct path to help Chase get to the pier. Press the **Left** or **Right Button** to choose, then press the **OK Button** to confirm.



Press any of the six **Character Buttons** during this activity to watch a fun animation of that character.

4. Footprint Match-up

Help Skye follow the tracks by finding the animal that matches each footprint. Press the **Left** or **Right Button** to choose an animal. Then press the **OK Button** to confirm.

Press any of the six **Character Buttons** during this activity to see each character's badge.



5. Shapes Maze

Help Skye find the little extra-terrestrial through a maze and get him back to his home planet! Press the **Left** or **Right Button** to move Skye. Then, press the **OK Button** to enter a door.

Press any of the six **Character Buttons** during this activity to hear the names of shapes and play animations related to the game.



6. Weather Quiz

Explore weather with Captain Turbot's Weather Blimp. Help Skye identify each weather condition.

Press the **Left** or **Right Button** to choose, then press the **OK Button** to confirm.

Press any of the six **Character Buttons** during this activity to play an animation of that character in one of the weather conditions.



CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries if the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working, please follow these steps:

1. Turn the unit **Off**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit back **On**. The unit should now be ready to play with again.
5. If the unit still does not work, install a brand new set of batteries.

If the problem persists, please contact our Consumer Services Department, and a service representative will be happy to help you.

CONSUMER SERVICES

Creating and developing **VTech®** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department with any problems and/or suggestions that you might have. A service representative will be happy to help you.

UK Customers:

Phone: 0330 678 0149 (from UK) or +44 330 678 0149 (outside UK)
Website: www.vtech.co.uk/support

Australian Customers:

Phone: 1800 862 155
Website: support.vtech.com.au

NZ Customers:

Phone: 0800 400 785
Website: support.vtech.com.au

PRODUCT WARRANTY/ CONSUMER GUARANTEES

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Read our complete warranty policy online at vtech.co.uk/warranty.

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